**Group Number:** 4  **Group Year & Class:** B. Eng.Software Engineering - Year 4

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| **Criteria** | **Well Achieved / Achieved / Not Achieved** | **Justification** |
| User Stories prioritised for this Sprint using agreed prioritisation technique. | Achieved | * Same prioritisation technique as in sprint 1, was used for prioritising user stories for sprint 2. |
| Story Point strategy agreed and story point values assigned to User Stories. | Well Achieved | * Planning Poker estimation based on Fibonacci sequence was agreed and points were assigned to all the user stories. |
| Story Point ESTIMATION strategy agreed based on a well-defined rationale underpinning the estimation technique. | Well Achieved | * The same estimation technique was used which was discussed thoroughly in sprint 1 and agreed by every member. |
| System architecture understood by all team members. Alternative architectures were discussed and considered. | Well Achieved | * System architecture was decided by the team members but after discussion with the PO, an alternative architecture is considered. |
| Definition of Done agreed by group and PO. | Achieved | * After discussing with PO we decided to use acceptance criteria as our dod. |
| Group planned and completed this deliverable within the estimated time and/or amended the planned task list required. | Well Achieved | * All the members took part in completing this deliverable on time. |
| All team members took responsibility to ensure that this deliverable was completed. | Well Achieved | * Each member had individual responsibilities. Every member undertook the task given and was able to complete it within given time frame. |